

SSSSSSSSSSSSS	DDDDDDDDDDDDDD	AAAAAAA
SSSSSSSSSSSSS	DDDDDDDDDDDDDD	AAAAAAA
SSSSSSSSSSSSS	DDDDDDDDDDDDDD	AAAAAAA
SSS	DDD	AAA
SSSSSSSSSS	DDD	AAA
SSSSSSSSSS	DDD	AAA
SSSSSSSSSS	DDD	AAA
SSS	DDD	AAAAAAA
SSS	DDD	AAAAAAA
SSS	DDD	AAAAAAA
SSS	DDD	AAA
SSSSSSSSSSSSS	DDDDDDDDDDDDDD	AAA
SSSSSSSSSSSSS	DDDDDDDDDDDDDD	AAA
SSSSSSSSSSSSS	DDDDDDDDDDDDDD	AAA

(1)	2	COPYRIGHT NOTICE
(1)	29	PROGRAM DESCRIPTION
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(5)	224	QAST - QUEUE MEMORY REQUEST TO ANOTHER PROCESS

0000 1 .TITLE QAST - GET DATA FROM ANOTHER PROCESS
0000 2 .SBTTL COPYRIGHT NOTICE
0000 3 .IDENT 'V04-000'
0000 4
0000 5 *****
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0000 29 .SBTTL PROGRAM DESCRIPTION
0000 30 ++
0000 31 FACILITY
0000 32
0000 33 SYSTEM DUMP ANALYZER
0000 34
0000 35 ABSTRACT
0000 36
0000 37 ROUTINES TO OBTAIN MEMORY FROM ANOTHER PROCESS ON
0000 38 THE RUNNING SYSTEM.
0000 39
0000 40 ENVIRONMENT
0000 41
0000 42 NATIVE MODE, USER MODE
0000 43
0000 44 AUTHOR
0000 45
0000 46 TIM HALVORSEN, JULY 1978
0000 47
0000 48 MODIFIED BY
0000 49
0000 50 V03-003 MSH0011 Michael S. Harvey 23-Feb-1983
0000 51 Simplify the handling of a target process in SUSP or SUSPO
0000 52 state. Instead of having to queue yet another special kernel
0000 53 AST just to resuspend the process, simply clear the RESPEN
0000 54 bit (set by SDA's \$RESUME call). This all works because now
0000 55 the SUSPEND AST in the Exec is a normal kernel AST instead
0000 56 of a special kernel AST and so SDA doesn't have to work as
0000 57 hard as it used to in the case of a suspended process.
0000 58
0000 59 Use IPL\$ SYNCH to close window between state test and special
0000 60 kernel AST queueing.
0000 61
0000 62 V03-002 TMH0002 Tim Halvorsen 02-Aug-1983
0000 63 Fix code which allows analysis of suspended processes
0000 64 which was broken when EPIDs were added.
0000 65
0000 66 V03-001 KDM0002 Kathleen D. Morse 28-Jun-1982
0000 67 Added \$PRDEF.
0000 68
0000 69 --

```

0000 71 .SBTTL DECLARATIONS
0000 72 :
0000 73 : SYMBOL DEFINTIONS
0000 74 :
0000 75 :
0000 76 $ACBDEF : AST CONTROL BLOCK DEFINITIONS
0000 77 $PRIDEF : PRIORITY DEFINITIONS
0000 78 $IPLDEF : IPL DEFINITIONS
0000 79 $PCBDEF : PROCESS CONTROL BLOCK
0000 80 $PHDDEF : PROCESS HEADER
0000 81 $PRDEF : PROCESSOR REGISTERS
0000 82 $PSLDEF : PSL DEFINITIONS
0000 83 $SSSDEF : STATUS DEFINITIONS
0000 84 $STATEDEF : PROCESS STATE VALUES
0000 85 $MCHKDEF : MACHINE CHECK PROTECTION MASK
0000 86 $VADEF : VIRTUAL ADDRESS DEFINITIONS
0000 87 $PTEDEF : PAGE TABLE ENTRY DEFINITIONS
0000 88 $RPBDEF : RESTART PARAMETER BLOCK
0000 89 :
0000 90 :
0000 91 : DEFINE EXTENSIONS TO THE AST CONTROL BLOCK
0000 92 :
0000 93 : $DEFINI PKT
0000 94 :
00000010 0000 95 PKT_ORIGPID = ACB$L_AST : PID OF REQUESTOR
00000014 0000 96 PKT_ADDR = ACB$L_ASTPRM : ADDRESS OF REQUESTED DATA
0000001C 0000 97 . = ACB$L_KAST+4
001C 99 :
001C 100 $DEF PKT_QAST .BLKL : ADDRESS OF SCH$QAST
0020 101 $DEF PKT_DEANON .BLKL : ADDRESS OF EXE$DEANONPAGED
0024 102 $DEF PKT_RETLOC .BLKL : ADDRESS TO RETURN DATA
0028 103 $DEF PKT_LEN .BLKL : LENGTH OF DATA
002C 104 $DEF PKT_STATUS .BLKL : STATUS OF TRANSFER
0030 105 $DEF PKT_STATLOC .BLKL : ADDRESS TO RETURN STATUS
0034 106 $DEF PKT_WAKE .BLKL : ADDRESS OF SCH$WAKE
0038 107 ;$DEF PKT_PRTCT .BLKL : ADDRESS OF EXE$MCHK PRTCT
0038 108 $DEF PKT_IMGCNT .BLKL : PHD$L_IMGCNT OF REQUESTOR
003C 109 $DEF PKT_FLAGS .BLKB : FLAGS-BYTE
003D 110 _YIELD PKT,0,<- . : RE-SUSPEND PROCESS AFTER MEMORY FETCH
003D 111 <SU$PEND,,M>,- > :
003D 112 > :
003D 113 $DEF PKT_SIZE : TOTAL SIZE OF FIXED PORTION
003D 114 $DEF PKT_DATABUF : START OF DATA TO BE MOVED
003D 115 : AST CODE FOLLOWS DATA
003D 116 $DEFEND PKT :
0000 117 :
0000 118 .DEFAULT DISPLACEMENT, LONG
0000 119 .PSECT DATA, NOEXE, WRT
00000000 120 .PSECT DATA, NOEXE, WRT
0000 121 :
00000000 122 QAST_COUNT:
00000000 123 .LONG 0 : QAST REQUEST COUNTER
0004 124 .PSECT QAST, EXE, NOWRT
00000000 125 .PSECT QAST, EXE, NOWRT
0000 126 .PSECT QAST, EXE, NOWRT
00989680 0000 127 SECONDS = 10*1000*1000 : 1 SECOND IN DELTA TIME

```

QAST
V04-000

- GET DATA FROM ANOTHER PROCESS
DECLARATIONS

J 8

16-SEP-1984 01:43:47 VAX/VMS Macro V04-00
5-SEP-1984 03:33:40 [SDA.SRC]QAST.MAR;1

Page 4
(2)

0000 128
0000 129 TIMEOUT:
FFFFFFFFFF FE363C80 0000 130 .LONG -3*SECONDS,-1 ; 3 SECOND TIMEOUT COUNT

0008 132 .SBTTL GETPROCMEM - GET MEMORY FROM ANOTHER PROCESS
 0008 133 ---
 0008 134
 0008 135 READ MEMORY FROM ANOTHER PROCESS ON THE RUNNING SYSTEM.
 0008 136
 0008 137 INPUTS:
 0008 138
 0008 139 04(AP) = LOCATION TO READ IN OTHER PROCESS CONTEXT
 0008 140 08(AP) = ADDRESS OF BUFFER IN LOCAL MEMORY TO RECEIVE TRANSFER
 0008 141 12(AP) = LENGTH OF TRANSFER
 0008 142 16(AP) = PID OF OTHER PROCESS
 0008 143
 0008 144 OUTPUTS:
 0008 145
 0008 146 SSS_NORMAL - MEMORY TRANSFERRED OK
 0008 147 SSS_ACCVIO - UNABLE TO ACCESS MEMORY
 0008 148 SSS_NOPRIV - NOT ENOUGH PRIVILEGE (CMKRL)
 0008 149 SSS_NONEXPR - NON-EXISTANT PROCESS OR INVALID PID
 0008 150 ---
 0000 0008 151 .ENTRY GETPROCMEM,0
 000A 152
 0000022C 8F DD 000A 153 PUSHL #SSS_TIMEOUT : PRESET TO TIMED OUT STATUS
 5E DD 0010 154 PUSHL SP : ADDRESS OF LONGWORD TO GET STATUS
 7E 0C AC 7D 0012 155 MOVQ 12(AP),-(SP) : MOVE LENGTH AND PID
 7E 04 AC 7D 0016 156 MOVQ 4(AP),-(SP) : MOVE SOURCE AND DESTINATION ADDRESSES
 05 DD 001A 157 PUSHL #5 : NUMBER OF ARGUMENTS
 5E DD 001C 158 PUSHL SP : ADDRESS OF ARGUMENT LIST
 000000B0'EF 9F 001E 159 PUSHAB QAST : ADDRESS OF KERNEL MODE ROUTINE
 00000000'GF 02 FB 0024 160 CALLS #2,G^SYSSCMKRL : CALL ROUTINE IN KERNEL MODE
 4B 50 E9 002B 161 BLBC R0,90\$: IF ERROR, EXIT WITH STATUS
 5E 18 C0 002E 162 ADDL #6*4,SP : REMOVE ARGUMENT LIST
 03 50 D1 0031 163 CMPL R0,#3 : AST OUTSTANDING?
 43 13 0034 164 BEQL 90\$: IF NOT, EXIT WITH SUCCESS
 00000000'EF D6 0036 165 INCL QAST_COUNT : INCREMENT THE COUNTER
 003C 166 \$SETIMR_S ASTADR=B^QAST_TIMEOUT,- : SCHEDULE TIMEOUT REQUEST
 003C 167 REQIDT=QAST_COUNT,- : ASTPRM OF QAST COUNTER
 003C 168 DAYTIM=TIMEOUT : ADDRESS OF TIMEOUT DELTA TIME
 0051 169 \$HIBER_S : WAIT FOR AST TO COMPLETE
 0058 170 \$SCANTIM_S : CANCEL OUTSTANDING TIMER REQUESTS
 0061 171 :
 0061 172 HIBERNATE COULD HAVE COMPLETED DUE TO THE FOLLOWING REASONS:
 0061 173 1) WAKE FROM AST RESPONSE, REQUEST SUCCESSFUL
 0061 174 2) WAKE FROM TIMEOUT, REQUEST UNSUCCESSFUL, AST CANCELED BY TIMEOUT
 0061 175 3) WAKE FROM 'WAKE PENDING' FLAG, WHICH COMPLETES \$HIBER IMMEDIATELY.
 0061 176 (NOT SURE WHAT SCENARIOS CAUSE THIS, BUT BETTER SAFE...)
 0061 177 :
 0061 178 FOR CASE #3, WE CAN LIMIT THE DAMAGE BY CANCELING THE OUTSTANDING
 0061 179 AST SO THAT IT DOESN'T COME BACK AND WIPE OUT OUR STACK WITH THE
 0061 180 COMPLETION STATUS OR WIPE OUT OUR BUFFER WITH THE MEMORY.
 0061 181 :
 0000022C 8F 6E D1 0061 182 CMPL (SP),#SSS_TIMEOUT : HAS REQUEST COME BACK YET?
 0C 12 0068 183 BNEQ 50\$: BRANCH IF IT HAS
 50 8E D0 0076 184 \$CMKRL_S B^REJECT_RESPONSE : DONT LET AST EVER COME BACK
 04 0079 185 50\$: MOVL -(SP)+,R0 : GET RETURN STATUS
 186 90\$: RET : EXIT WITH SUCCESS

007A 188 .SBTTL QAST_TIMEOUT - AST ROUTINE CALLED WHEN QAST TIMES OUT
 007A 189 ---
 007A 190
 007A 191 THIS AST ROUTINE IS CALLED WHEN A SPECIAL KERNEL MODE
 007A 192 AST REQUEST TO ANOTHER PROCESS TIMES OUT. THE IMAGE
 007A 193 COUNTER IS INCREMENTED CAUSING THE KAST ROUTINE (WHEN
 007A 194 IT EVER GETS GOING AGAIN) TO DROP IT ON THE FLOOR. THE
 007A 195 CURRENT PROCESS IS WOKEN UP. THE STATUS LONGWORD HAS
 007A 196 BEEN PRESET TO SSS_TIMEOUT SO THAT IT KNOWS THE REQUEST
 007A 197 FAILED.
 007A 198
 007A 199 INPUTS:
 007A 200 4(AP) = QAST REQUEST NUMBER
 007A 202
 007A 203 OUTPUTS:
 007A 204
 007A 205 NONE
 007A 206 ---
 007A 207
 007A 208 QAST_TIMEOUT:
 0000 007A 209 .WORD 0
 007C 210
 00000000'EF 04 AC D1 007C 211 CMPL 4(AP),QAST_COUNT : IS THIS FOR THE CURRENT QAST?
 17 12 0084 212 BNEQ 90\$: IF NOT, IGNORE THE TIMEOUT
 0086 213 \$CMKRNL_S B^REJECT_RESPONSE : INCREMENT THE IMAGE COUNTER
 0092 214 \$WAKE_S : WAKEUP THE CURRENT PROCESS
 04 009D 215 90\$: RET
 009E 216
 009E 217 REJECT_RESPONSE:
 0000 009E 218 .WORD 0
 50 00000000'FF D0 00A0 219 MOVL @SCH\$GL CURPCB,R0 : ADDRESS OF CURRENT PCB
 51 6C A0 D0 00A7 220 MOVL PCB\$L_PHD(R0),R1 : ADDRESS OF PHD
 00F4 C1 D6 00AB 221 INCL PHD\$L_IMGCNT(R1) : INCREMENT IMAGE COUNTER
 04 00AF 222 RET

00B0 224 .SBTTL QAST - QUEUE MEMORY REQUEST TO ANOTHER PROCESS
00B0 225 ---
00B0 226
00B0 227 QAST - QUEUE AST TO READ MEMORY FROM ANOTHER PROCESS
00B0 228
00B0 229 INPUTS:
00B0 230 04(AP) - LOCATION OF DATA
00B0 231 08(AP) - RETURN LOCATION
00B0 232 12(AP) - LENGTH OF TRANSFER
00B0 233 16(AP) - PID OF TARGET PROCESS
00B0 234 20(AP) - ADDRESS TO RETURN STATUS
00B0 235
00B0 236 IMPLICIT INPUTS:
00B0 237
00B0 238 THE FOLLOWING SYMBOLS REFER TO LONGWORDS WHICH CONTAIN THE
00B0 239 VALUE OF THE SYMBOL FOR THE CURRENT RUNNING EXECUTIVE:
00B0 240
00B0 241 SCH\$GL_CURPCB
00B0 242 SCH\$GL_MAXPIX
00B0 243 SCH\$GL_PCBVEC
00B0 244 PHV\$GL_PIXBAS
00B0 245 SGN\$GL_BALSETCT
00B0 246 SWP\$GL_BALBASE
00B0 247 SWP\$GL_BSLOTSZ
00B0 248 MMG\$GL_SPTBASE
00B0 249 EXE\$GL_RPB
00B0 250 EXE\$AL[OCBUF
00B0 251 EXE\$DEANONPAGED
00B0 252 EXE\$MCHK_PRTCT
00B0 253 SCH\$QAST
00B0 254 SCH\$WAKE
00B0 255
00B0 256 OUTPUTS:
00B0 257
00B0 258 R0 = 1 IF THE SPECIAL KERNEL MODE AST IS STILL OUTSTANDING
00B0 259 (IMPLIES HIBERNATE NEEDED IN CALLING ROUTINE)
00B0 260 R0 = 3 IF NO SPECIAL KERNEL AST WAS ISSUED (AVOID HIBERNATE)
00B0 261
00B0 262 SSS_ACCVIO = NO READ ACCESS TO MEMORY
00B0 263 SSS_NONEXPR = NON-EXISTANT PROCESS OR INVALID PID
00B0 264
00B0 265 ---
007C 00B0 266 QAST: .WORD ^M<R2,R3,R4,R5,R6>
00B2 267
00B2 268
00B2 269
00B2 270 : CHECK ACCESSIBILITY OF SYSTEM VA BECAUSE ALTHOUGH A PROBE INSTRUCTION
00B2 271 : WILL RETURN SUCCESS (PTE VALID), PAGEFAULT DOES NOT ALLOW ONE TO
00B2 272 : FAULT IN SOME ONE ELSE'S PROCESS PAGE TABLE PAGE (WHOSE WORKING SET
00B2 273 : DO YOU PUT IT IN?, ETC.) AND FAKES AN ACCESS VIOLATION ON THE MOVC.
00B2 274 : THUS, WE MUST MUCK IN SYSTEM SPACE IN THE CONTEXT OF THE PROCESS WHICH
00B2 275 : OWNS THE BALANCE SET SLOT TO AVOID PROBLEMS DISPLAYING HIS PROCESS
00B2 276 : PAGE TABLE. ALSO, CHECK IF BEYOND END OF SYSTEM VIRTUAL MEMORY, AS
00B2 277 : PROBE DOES NOT DETECT THIS CONDITION, AND PAGEFAULT ABORTS ON IT.
00B2 278
55 56 10 AC D0 00B2 279 MOVL 16(AP),R6 : ASSUME SWITCHING TO "CURRENT" PROCESS
04 AC 1F E1 00B6 280 BBC #VASV_SYSTEM,4(AP),5\$: CONTEXT SWITCH IF NOT SYSTEM SPACE

52 04 AC 000001FF 8F CB 00BB 281 BICL3 #^X1FF,4(AP),R2
 50 52 00000000'FF C3 00C4 282 SUBL3 @SWPSGL_BALBÁSE,R2,R0
 50 50 F7 8F 45 19 00CC 283 BLSS 20\$
 50 00000000'FF C6 00D3 284 ASHL #-9, R0, R0
 00000000'FF 50 B1 00DA 285 DIVL @SWPSGL_BSLOTSZ,R0
 6C 18 00E1 286 CMPW R0, @SGN5GL_BALSÉTCT
 54 00000000'FF D0 00E3 287 BGEQ 8\$
 55 6C A4 D0 00EA 288 MOVL @SCH\$GL_CURPCB,R4
 42 A5 50 B1 00EE 289 MOVL PCB\$L_PHD(R4),R5
 1C 13 00F2 290 CMPW R0, PHDSW_PHVINDEX(R5)
 51 00000000'FF D0 00F4 291 BEQL 5\$
 50 6140 32 00FB 292 MOVL @PHV\$GL_PIXBAS,R1
 57 19 00FF 293 CVTWL (R1)[R0],R0
 51 00000000'FF D0 0101 294 BLSS 80\$
 54 6140 D0 0108 295 MOVL @SCH\$GL_PCBVEC,R1
 56 60 A4 D0 010C 296 MOVL (R1)[R0],R4
 0073 31 0110 297 MOVL PCB\$L_PID(R4),R6
 0113 298 5\$: BRW 50\$
 0113 299 :
 0113 300 :
 0113 301 :
 0113 302 :
 0113 303 :
 SYSTEM ADDRESS IS BELOW THE BALANCE SET SLOTS. CHECK IF MAPPED
 BY ANY ACTIVE MEMORY CONTROLLER. IF NOT, THEN ASSUME ITS I/O
 SPACE AND DISALLOW TRANSFER.
 53 52 15 09 EF 0113 304 20\$: EXTZV #VASS_VPN,#VASS_VPN,R2,R3 ; EXTRACT SYSTEM PAGE NUMBER
 51 00000000'FF D0 0118 305 MOVL @MMGSGL_SPTBASE,R1 ; GET VIRTUAL BASE OF SPT
 53 6143 D0 011F 306 MOVL (R1)[R3],R3 ; GET PAGE TABLE ENTRY
 37 18 0123 307 BGEQ 40\$; IF NOT VALID, CAN'T BE I/O SPACE
 (ALLOW TRANSFER TO CAUSE PAGEFAULT)
 53 53 15 00 EF 0125 308 EXTZV #PTESV_PFN,#PTESS_PFN,R3,R3 ; GET PFN
 51 00000000'FF D0 012A 310 MOVL @EXESG[RPB,R1 ; GET RPB ADDRESS
 51 00BC C1 9E 0131 311 MOVAB RPB\$L_MEMDSC(R1),R1 ; START OF MEMORY CONTROLLER DESC'S
 52 08 D0 0136 312 MOVL #RPBSC_NMEMDSC,R2 ; SIZE OF ARRAY
 0139 313 ASSUME RPB\$V_BASEPFN EQ 32
 0139 314 ASSUME RPB\$S_BASEPFN EQ 32
 50 53 04 A1 C3 0139 315 25\$: SUBL3 4(R1),R3,RO ; PFN LESS THAN BASE ADDRESS?
 07 1F 013E 316 BLSSU 28\$; IF SO, SKIP TO NEXT ONE
 50 61 18 00 ED 0140 317 CMPZV #RPBSV_PAGCNT,#RPB\$S_PAGCNT,(R1),R0 ; WITHIN RANGE OF MEMORY?
 15 1A 0145 318 BGTRU 40\$; IF SO, ALLOW ACCESS TO LOCATION
 51 08 C0 0147 319 28\$: ADDL #RPBSC_MEMDSCSIZ,R1 ; SKIP TO NEXT DESCRIPTOR
 EC 52 F5 014A 320 SOBGTR R2,25\$; AND LOOP UNTIL END OF ARRAY
 09 11 014D 321 BRB 80\$; NOT MAPPED BY ANY CONTROLLER, ACCVIO
 014F 322 :
 014F 323 :
 014F 324 :
 014F 325 :
 SYSTEM ADDRESS IS ABOVE THE BALANCE SET SLOTS. CHECK IF BEYOND
 END OF SYSTEM VIRTUAL ADDRESS SPACE.
 00000000'FF 52 D1 014F 326 8\$: CMPL R2, @MMGSGL_MAXGpte ; LEGAL SYSTEM VA?
 04 1F 0156 327 BLSSU 40\$; IF Gpte, DON'T NEED TO SWITCH CONTEXT
 50 0C 3C 0158 328 80\$: MOVZWL #SSS_ACCVIO,R0 ; IF NOT, ACCESS VIOLATION
 04 015B 329 RET
 015C 330 :
 015C 331 :
 015C 332 :
 READ MEMORY FROM CURRENT PROCESS CONTEXT
 015C 333 40\$: MOVPSL -(SP) ; GET CURRENT PSL
 7E DC 015C 334 INSV #PSL\$C_KERNEL,#PSL\$V_PRVMOD,#PSL\$S_PRVMOD,(SP)
 02 16 00 0000016A'EF 9F 0163 335 PUSHAB 42\$; ADDRESS FOLLOWING REI
 02 0169 336 REI ; SET PREVIOUS MODE TO KERNEL
 52 04 AC D0 016A 337 42\$: MOVL 4(AP),R2 ; GET SOURCE BUFFER ADDRESS

53 08 AC 7D 016E 338 MOVQ 8(AP), R3 ; GET DESTINATION ADDRESS AND LENGTH
0172 339 IFNORD R4, (R2), 80\$; CHECK FOR READ ACCESS
0178 340 IFNOWRT R4, (R3), 80\$; CHECK FOR WRITE ACCESS
017E 341 : PUSHAB B^45\$; END OF RECOVERY BLOCK ADDRESS
017E 342 : MOVL #<MCHK\$M LOG!MCHK\$M_MCK!MCHK\$M_NEXM!MCHK\$M_UBA>, R0 ; PROTECT MASK
017E 343 : JSB @EXESMCHR_PRTCT ; INHIBIT MACHINE CHECKS
63 62 54 28 017E 344 : MOVC R4, (R2), (R3) ; MOVE DATA TO BUFFER
0182 345 : RSB ; END OF PROTECTED CODE
50 03 D0 0182 346 :45\$: BLBC R0, 80\$; BRANCH IF MACHINE CHECK OCCURRED
04 0185 347 90\$: MOVL #3, R0 ; SET NO AST OUTSTANDING
0186 348 90\$: RET ; SET NO AST OUTSTANDING
0186 349 :
0186 350 :
0186 351 :
0186 352 50\$: TSTL R6 ; ANY PID TO SWITCH TO?
56 D5 0186 353 : BEQL 40\$; BRANCH IF NOT
D2 13 0188 354 : MOVZWL #SS\$ NONEPR, R0 ; ASSUME BAD PID
50 08E8 8F 3C 018A 355 : SUBW3 R6, @5CH\$GL_MAXPIX, R1 ; CHECK FOR LEGAL INDEX
56 A3 018F 356 : INCW R1 ; MAXPIX+1 = "SYSTEM PROCESS"
51 B6 0197 357 : BEQL 40\$; SKIP AST IF "SYSTEM PROCESS"
C1 13 0199 358 : BLSS 90\$; BR IF ILLEGAL INDEX
E8 19 019B 359 : ADDL3 #PKT_SIZE+CODELEN, 12(AP), R1 ; TOTAL SIZE OF BUFFER
51 0C AC 000000B1'8F C1 019D 360 : JSB @EXESALLOCBUF ; ALLOCATE BUFFER FOR CODE
00000000'FF 16 01A6 361 : BLBC R0, 90\$; BRANCH IF ERROR DETECTED
D6 50 E9 01AC 362 : MOVL R2, R5 ; SAVE ADDRESS OF PACKET
55 52 D0 01AF 363 : MOVL R6, ACBSL_PID(R5) ; SET TARGET PID
OB A5 80 8F 90 01B6 364 : MOVB #1@ACBSV_KAST, ACBSB_RMOD(R5) ; SET SPECIAL KERNEL AST
50 0C AC D0 01BB 365 : MOVL 12(AP), R0 ; GET LENGTH OF TRANSFER
18 A5 3D A540 9E 01BF 366 : MOVAB PKT_SIZE(R5)[R0], ACBSL_KAST(R5) ; SET ADDRESS FOR AST
28 A5 50 D0 01C5 367 : MOVL R0, PKT_LEN(R5) ; SET LENGTH OF TRANSFER
14 A5 04 AC D0 01C9 368 : MOVL 4(AP), PKT_ADDR(R5) ; SET ADDRESS FOR FFTCH
24 A5 08 AC D0 01CE 369 : MOVL 8(AP), PKT_RETLOC(R5) ; AND ADDRESS OF RETURN LOCATION
2C A5 0C D0 01D3 370 : MOVL #SS\$ ACCVIO, PKT_STATUS(R5) ; ASSUME NO READ ACCESS
30 A5 14 AC D0 01D7 371 : MOVL 20(AP), PKT_STAT[OC(R5)] ; ADDRESS TO RETURN STATUS
54 00000000'FF D0 01DC 372 : MOVL @SCH\$GL_CURPCB, R4 ; GET ADDRESS OF CURRENT PCB
50 6C A4 D0 01E3 373 : MOVL PCB\$L_PHD(R4), R0 ; GET PHD ADDRESS
10 A5 60 A4 D0 01E7 374 : MOVL PCB\$L_PID(R4), PKT_ORIGPID(R5) ; SET PID FOR RETURN
38 A5 00F4 C0 D0 01EC 375 : MOVL PHDSL_IMGCNT(R0), PKT_IMGCNT(R5) ; SET IMGCNT OF REQUESTOR
3C A5 94 01F2 376 : CLRBL PKT_Flags(R5) ; AND CLEAR FLAGS BYTE
55 DD 01F5 377 : PUSHL R5 ; SAVE REGS FOR MOVC
18 B5 0268'CF 0074'8F 28 01F7 378 : MOVC3 #CODELEN, W^CODE, @ACBSL_KAST(R5) ; COPY CODE SEGMENT
55 8ED0 0200 379 : POPL R5 ; RESTORE REGISTERS
1C A5 00000000'EF D0 0203 380 : MOVL SCH\$QAST, PKT_QAST(R5) ; COPY ABSOLUTE ADDRESSES IN EXECUTIVE
34 A5 00000000'EF D0 020B 381 : MOVL SCH\$WAKE, PKT_WAKE(R5)
20 A5 00000000'EF D0 0213 382 : MOVL EXE\$DEANONPAGED, PKT_DEANON(R5)
52 04 9A 021B 383 : MOVL EXESMCHK_PRTCT, PKT_PRTCT(R5)
51 00000000'FF D0 0222 384 : MOVZBL #PRIS_TICOM, R2 ; SET PRIORITY INCREMENT CLASS
50 0C A5 3C 021E 385 : MOVZWL ACBSL_PID(R5), R0 ; GET DESTINATION PID
54 6140 D0 0229 386 : MOVL @SCH\$GL_PCBVEC, R1 ; GET ADDRESS OF PCB VECTOR
022D 387 : MOVL (R1)[R0], R4 ; GET DESTINATION PCB ADDRESS
09 2C A4 B1 0230 388 : SETIPL #IPL\$_SYNCH ; DON'T LET TARGET'S STATE CHANGE
0D 13 0234 389 : CMFW PCB\$W_STATE(R4), #SCH\$C_SUSP ; IF TARGET PROCESS SUSPENDED
0A 2C A4 B1 0236 390 : BEQL 100\$; THEN RESUME IT
07 13 023A 391 : CMPW PCB\$W_STATE(R4), #SCH\$C_SUSPO ; OR SUSPENDED AND OUTSWAPPED
1C B5 16 023C 392 : BEQL 100\$; THEN RESUME IT
023F 393 : JSB @PKT_QAST(R5) ; QUEUE AST FOR TARGET (NO RESUSPEND)
SETIPL #0 ; DROP IPL, BLOCK IS GONE

04 0242 395 RET ; RETURN TO ORIGINAL MODE
0243 396 :
0243 397 : RESUME DESTINATION PROCESS AFTER QUEUING THE SPECIAL KERNEL AST.
0243 398 : NOTE THAT BECAUSE THIS AST WILL PREEMPT THE SUSPND AST CODE IN
0243 399 : THE EXEC, THE RESPEN BIT WILL NOT GET CLEARED PRIOR TO THIS AST'S
0243 400 : EXECUTION. THUS, THIS AST MERELY HAS TO CLEAR THE RESPEN BIT TO
0243 401 : ENSURE THAT THE TARGET PROCESS REENTERS THE SUSPENDED STATE. THE EXEC
0243 402 : WILL GET A CHANCE TO RUN WHEN THIS AST COMPLETES, IT WILL SEE THAT
0243 403 : RESPEN BIT CLEAR, AND IMMEDIATELY REENTER THE SUSPEND STATE.
0243 404 :
3C A5 01 90 0243 405 100\$: MOVB #PKT_M_SUSPEND,PKT_FLAGS(R5) ; MARK PROCESS IN SUSPEND STATE
1C B5 16 0247 406 JSB @PKT_QAST(R5) ; QUEUE AST FOR TARGET (RESUSPEND)
024A 407 SETIPL #0 ; LOWER IPL, BLOCK IS NOW GONE
50 60 A4 00 024D 408 MOVL PCB\$L_PID(R4),R0 ; GET PROCESS IPID
00000000'FF 16 0251 409 JSB @EXE\$IPID_TO_EPID ; CONVERT TO EPID (IN R0)
50 50 DD 0257 410 PUSHL R0 ; PUSH EPID ON STACK
50 5E DD 0259 411 MOVL SP,R0 ; POINT TO IT
04 025C 412 \$RESUME_S PIDADR=(R0) ; RESUME PROCESS SO AST WILL EXECUTE
04 0267 413 RET ; RETURN

0268 415 :
 0268 416 : CODE PLACED IN NON-PAGED BUFFER EXECUTED IN
 0268 417 : DESTINATION PROCESS CONTEXT AS A SPECIAL KERNEL AST.
 0268 418 :
 30 BB 0270 419 CODE: IFNORD PKT LEN(R5),@PKT_ADDR(R5),10\$: BRANCH IF NOT READABLE
 0270 420 PUSHR #^MZR4,R5> : SAVE REGISTERS
 0272 421 :
 0272 422 :
 0272 423 :
 0272 424 :
 0272 425 :
 0279 426 5\$:
 30 BA 0279 427 :
 2C A5 01 D0 027B 428 :
 00 24 05 3C A5 E9 027F 429 10\$:
 0C A5 10 A5 D0 0283 430 :
 0B A5 80 8F 90 0288 431 :
 18 A5 9D'AF 9E 028F 432 40\$:
 52 04 9A 0292 433 :
 1C B5 17 029A 434 :
 029D 435 :
 029D 436 :
 029D 437 :
 029D 438 :
 029D 439 :
 029D 440 :
 029D 441 :
 00F4 50 6C A4 D0 029D 442 REPLY: MOVL PCB\$L PHD(R4),R0 : GET ADDRESS OF PROCESS HEADER
 C0 38 A5 D1 02A1 443 CMPL PKT IMG\$NT(R5),PHD\$L_IMG\$NT(R0) : CHECK IF STILL SAME IMAGE
 2A 12 02A7 444 BNEQ DEALOC : IF NOT, DROP TRANSFER ON FLOOR
 24 B5 3D A5 28 A5 28 02B1 445 IFNOWRT PKT_LEN(R5),@PKT_RETLOC(R5),130\$: BRANCH IF NOT WRITABLE
 55 DD 02B3 446 PUSHL R5 : SAVE REGISTER
 55 BEO 02BA 447 MOVC PKT_LEN(R5),PKT_DATABUF(R5),@PKT_RETLOC(R5) : MOVE DATA
 02BD 448 POPL R5 : RESTORE REGISTER
 30 B5 2C A5 D0 02C4 449 130\$: IFNOWRT #4,@PKT_STATLOC(R5),140\$: BRANCH IF STATUS NOT WRITABLE
 51 0C A5 D0 02C9 450 MOVL PKT_STATUS(R5),@PKT_STATLOC(R5) : RETURN STATUS
 34 B5 16 02CD 451 140\$: MOVL ACB\$L_PID(R5),R1 : GET PID FOR WAKE
 02D0 452 SETIPL #IPL\$-SYNCH : RAISE TO SYNCH
 02D3 453 JSB @PKT_WAKE(R5) : WAKE REQUESTOR PROCESS
 02D3 454 :
 02D3 455 :
 50 55 D0 02D3 456 DEALOC: SETIPL #IPL\$-ASTDEL : RESTORE IPL
 20 B5 17 02D6 457 MOVL R5,R0 : SET ADDRESS FOR RELEASE
 02D9 458 JMP @PKT_DEANON(R5) : FREE BLOCK
 02DC 459 :
 00000074 02DC 460 CODELEN = .-CODE : SIZE OF ENTIRE CODE SEGMENT
 02DC 461 :
 02DC 462 .END :

\$ST1	= 00000001	RPB\$S_BASEPFN	= 00000020
ACB\$B_RMOD	= 0000000B	RPB\$S_PAGCNT	= 00000018
ACB\$L_AST	= 00000010	RPB\$V_BASEPFN	= 00000020
ACB\$L_ASTPRM	= 00000014	RPB\$V_PAGCNT	= 00000000
ACB\$L_KAST	= 00000018	SCH\$C_SUSP	= 00000009
ACB\$L_PID	= 0000000C	SCH\$C_SUSPO	= 0000000A
ACB\$V_KAST	= 00000007	SCH\$GE_CURPCB	***** X 03
CODE	00000268 R 03	SCH\$GL_MAXPIX	***** X 03
CODELEN	= 00000074	SCH\$GL_PCBVEC	***** X 03
DEALLOC	000002D3 R 03	SCH\$QAST	***** X 03
EXE\$ALLOCBUF	***** X 03	SCH\$WAKE	***** X 03
EXE\$DEANONPAGED	***** X 03	SECONDS	= 00989680
EXE\$GL_RPB	***** X 03	SGN\$GL_BALSETCT	***** X 03
EXE\$IPID_TO_EPID	***** X 03	SIZ...	= 00000001
GETPROCMEM	00000008 RG 03	SS\$_ACCVIO	= 0000000C
IPL\$_ASTDEL	= 00000002	SS\$_NONEPR	= 000008E8
IPL\$_SYNCH	= 00000008	SS\$_NORMAL	= 00000001
MMG\$GL_MAXGpte	***** X 03	SS\$_TIMEOUT	= 0000022C
MMG\$GL_SPTBASE	***** X 03	SWP\$GL_BALBASE	***** X 03
PCB\$L_PHD	= 0000006C	SWP\$GL_BSLOTSZ	***** X 03
PCB\$L_PID	= 00000060	SYSSCANIM	***** GX 03
PCB\$L_STS	= 00000024	SYSSCMKRL	***** GX 03
PCB\$V_RESPEN	= 00000005	SYSSHIBER	***** GX 03
PCB\$W_STATE	= 0000002C	SYSSRESUME	***** GX 03
PHDSL_IMGCNT	= 000000F4	SYSSSETIMR	***** GX 03
PHD\$W_PHVINDEX	= 00000042	SYSSWAKE	***** GX 03
PHV\$GE_PIXBAS	***** X 03	TIMEOUT	00000000 R 03
PKT_ADDR	= 00000014	VASS_VPN	= 00000015
PKT_DATABUF	0000003D	VAS\$V_SYSTEM	= 0000001F
PKT_DEANON	00000020	VAS\$V_VPN	= 00000009
PKT_FLAGS	0000003C		
PKT_IMGCNT	00000038		
PKT_LEN	00000028		
PKT_M_SUSPEND	= 00000001		
PKT_ORIGPID	= 00000010		
PKT_QAST	0000001C		
PKT_RETLOC	00000024		
PKT_SIZE	0000003D		
PKT_STATLOC	00000030		
PKT_STATUS	0000002C		
PKT_V_SUSPEND	= 00000000		
PKT_WAKE	00000034		
PR\$_IPL	= 00000012		
PRI\$_TICOM	= 00000004		
PSL\$C_KERNEL	= 00000000		
PSL\$S_PRVMOD	= 00000002		
PSL\$V_PRVMOD	= 00000016		
PTE\$S_PFN	= 00000015		
PTE\$V_PFN	= 00000000		
QAST	000000B0 R 03		
QAST_COUNT	00000000 RR 02		
QAST_TIMEOUT	0000007A RR 03		
REJECT_RESPONSE	0000009E RR 03		
REPLY	0000029D RR 03		
RPB\$C_MEMDSCSIZ	= 00000008		
RPB\$C_NMEMDSC	= 00000008		
RPB\$L_MEMDSC	= 000000BC		

```
+-----+
! Psect synopsis !
+-----+
```

PSECT name

	Allocation	PSECT No.	Attributes
: ABS .	00000000 (0.) 00 (0.)	NOPIC USR CON ABS LCL NOSHR NOEXE NORD NOWRT NOVEC BYTE	
\$ABSS\$	0000003D (61.) 01 (1.)	NOPIC USR CON ABS LCL NOSHR EXE RD WRT NOVEC BYTE	
DATA	00000004 (4.) 02 (2.)	NOPIC USR CON REL LCL NOSHR NOEXE RD WRT NOVEC BYTE	
QAST	000002DC (732.) 03 (3.)	NOPIC USR CON REL LCL NOSHR EXE RD NOWRT NOVEC BYTE	

```
+-----+
! Performance indicators !
+-----+
```

Phase

	Page faults	CPU Time	Elapsed Time
Initialization	35	00:00:00.04	00:00:01.10
Command processing	134	00:00:00.43	00:00:03.77
Pass 1	322	00:00:07.38	00:00:26.97
Symbol table sort	0	00:00:01.14	00:00:05.55
Pass 2	103	00:00:01.48	00:00:06.06
Symbol table output	11	00:00:00.05	00:00:00.48
Psect synopsis output	2	00:00:00.02	00:00:00.36
Cross-reference output	0	00:00:00:00	00:00:00.00
Assembler run totals	609	00:00:10.54	00:00:44.29

The working set limit was 1650 pages.

60357 bytes (118 pages) of virtual memory were used to buffer the intermediate code.
There were 60 pages of symbol table space allocated to hold 1053 non-local and 19 local symbols.
462 source lines were read in Pass 1, producing 20 object records in Pass 2.
36 pages of virtual memory were used to define 35 macros.

```
+-----+
! Macro library statistics !
+-----+
```

Macro library name

	Macros defined
\$255\$DUA28:[SDA.OBJ]SDALIB.MLB;1	0
\$255\$DUA28:[SYS.OBJ]LIB.MLB;1	13
\$255\$DUA28:[SYSLIB]STARLET.MLB;2	18
TOTALS (all libraries)	31

1222 GETS were required to define 31 macros.

There were no errors, warnings or information messages.

MACRO/LIS=LI\$S:QAST/OBJ=OBJ\$S:QAST MSRC\$S:QAST/UPDATE=(ENH\$S:QAST)+EXECML\$S/LIB+LIB\$S:SDALIB/LIB

0353 AH-BT13A-SE
VAX/VMS V4.0

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